

EDUCATION	August 2024 - May 2026	Georgia Institute of Technology, Atlanta, GA MSc in Human Computer Interaction
	Jan 2020 - August 2023	ArtCenter College of Design, Pasadena, CA BSc (Hons) in Product Design
PROFESSIONAL EXPERIENCE	March 2024 - July 2024	ZhiYiXing, Nanjing, China <ul style="list-style-type: none"> · Learned to assemble a gateway; Configured IoT data; Used various communication protocols to enable PLC data uploads to the IoT platform · Completed a project: designed hardware, connected sensors, uploaded PLC data to IoT, visualized information, and developed error prediction for industrial models
	Sep 2022 - Dec 2022	Munchkin, Van Nuys, CA <ul style="list-style-type: none"> · Engaged in all phases of the product development lifecycle, from research to production · Conducted extensive product research and prepared patent applications for innovative designs · Conceptualized, designed, and prototyped new products, ensuring functionality and market fit · Led the design of a captivating toy set and a practical, ergonomic baby carrier, both of which enhanced the company's portfolio · Focused on creating innovative, user-centered products that balanced practicality and playfulness
	Sep 2021 - Dec 2021	Qinbaobao, Hangzhou, China <ul style="list-style-type: none"> · Contributed to the product design process in feeding products department for babies aged 0-3 years. · Conducted thorough market research to understand customer needs and preferences · Gained a comprehensive understanding of supply chain and manufacturing processes · Collaborated with the team to design and develop an innovative sippy bottle and thermos tailored to the target audience's needs
	Jan 2021 - April 2021	Flextailgear, Shanghai, China <ul style="list-style-type: none"> · Attend in product development and design for outdoor sports products · Conducted competitive product research and analysis · Performed user research and interviews to gain insights from outdoor sports enthusiasts · Contributed to creating innovative and high-performance pump designs tailored to the specific demands of the target market
	April 2023 - Aug 2023	COANIQUEM, Santiago, Chile <ul style="list-style-type: none"> · Designed a compassionate toy set to alleviate treatment pain and trauma for children with burns · Created a playful, interactive experience to comfort and support young patients · Allow patients to enhanced emotional well-being during recovery at COANIQUEM
IN SCHOOL EXPERIENCE	Sep 2022 - Dec 2022	Berhardt Design, Pasadena, CA <ul style="list-style-type: none"> · Contract with Bernhardt Design on a sponsored project to create a functional, mobile side table · Manufactured the side table both independently and in collaboration with factories
	Sep 2022	Orientation Leader, Pasadena, CA <ul style="list-style-type: none"> · Created videos for newly enrolled students to provide information about the school and foster community · Guided students during orientation and provided information on the product design major
	May 2022 - Aug 2022	Teaching Assistant, Pasadena, CA <ul style="list-style-type: none"> · Assisted Professor Arnold Martin with Hack Code Repeat · Helping students with prototype development and the Python coding process
RECOGNITION	Dec 2023	Denhart Sustainability Prize, 1st Prize Tres (Sustainable Makeup System)
SKILLS	Languages	Chinese, English, Japanese
	Software	Adobe Suite Solidworks Rhino Fusion Keyshot Figma Microsoft Office Keynotes
	Coding	HTML CSS JavaScript PHP Python Machine Learning
	Design	Contextual Design Research Personas Prototyping User Scenarios Storyboards Information Architecture Concept Sketching CMF Storytelling